OPERATING SYSTEMS AND SYSTEMS INTEGRATION

Quiz 7: Shell Programming

Do not refer to any printed material. No talking or discussion is allowed until the answer sheets are all collected.

Review:

1. Here are two arithmetic conditions that are to be used with an if statement:

[\$i -lt 5] ((i<5))

- (A) Both are correct
- (B) The first is correct but the second is not because the '\$' is missing before the 'i'
- (C) The first is correct but the second is not because there should be spaces between the tokens
- (D) The first is correct but the second is not correct because the operator should be '-lt'
- (E) The first is wrong, but the second is correct.
- 2. Which of the following will cause a shell variable var to be defined with the value "value"?
 - (A) \$ \$var=\${value}
 - (B) \$ \$var = value
 - (C) \$ var = value
 - (D) \$ var=value
 - (E) \$ \$var=value
- 3. A shell script script.sh is executed like this, and the output is shown:

```
$ script.sh 1 2 3 4 5 6 parameters are 1 2 3 4 5 6
```

The first line of the file script.sh is #! /bin/sh The second line could be:

- (A) \$ parameters are \$* \$2 \$3 \$4 \$5 \$6
- (B) \$ echo parameters are \$0 \$1 \$2 \$3 \$4 \$5
- (C) \$ echo parameters are \$# \$1 \$2 \$3 \$4 \$5
- (D) \$ echo parameters are \$@
- (E) \$ echo parameters are \$\$ \$1 \$2 \$3 \$4 \$5

Preparation:

- 4. This question relates to input and output in the shell:
 - (A) We can perform input with read, output with printf
 - (B) We can perform input with read, output with echo
 - (C) We often use a while loop with read to process *input*, one line for each iteration of the loop
 - **(D)** We use redirection to put output into files
 - (E) All the other choices are correct
- 5. A shell script is written called rename. It can be called in any of the following ways:

Nick Urbanik <nicku(at)nicku.org> ver. 1.0

\$ rename

\$ rename -v

\$ rename -v *.c

\$ rename -v *.c

\$ rename -v -l *.c

The '-v', '-1' are called:

(A) enumerations

(B) test fields

(C) parameters

(D) param

(E) options