



## SNMP Study Guide — Solutions

This document is intended to help in your preparation for the test on SNMP which will be held in the normal lecture theatre B115 on Tuesday, 20 January 2004, **10.30 am**, *not* 9.30, sorry!

1. Know what SNMP is useful for, what it can do, what it cannot, its strengths and limitations; be aware of alternatives.
2. Know the basic SNMP operations, basic data types of SNMP
3. Understand how the **get-next** and **get-bulk** request operations know which node is next.
4. Ensure you know what an *instance number* is, and how it relates to SNMP scalars and tables.
5. Understand how a network management station can determine network traffic in bits/second from the bytes obtained from the SNMP variables **IF-MIB::ifInOctets**, **IF-MIB::ifOutOctets**:  $\text{traffic} = 8 \frac{N_{n+1} - N_n}{t_{n+1} - t_n}$  bits/second, where  $N_i$  is measured in bytes,  $t_i$  is measured in seconds.
6. Understand how VACM works, have a basic understanding of USM. Be able to use the diagram in the slide entitled “Net-SNMP VACM” in the SNMPv3 lecture notes to determine the Net-SNMP syntax for VACM.
7. Know what a Perl reference is, and be able to modify a simple Perl program that uses **Net::SNMP**. The laboratory exercise <http://nicku.org/snm/lab/perl-snm-tut/perl-snm-tut.pdf> is a reasonable guide to this.
8. Review the laboratory exercises: <http://nicku.org/snm/lab/snmp-intro/snmp-intro.pdf>, <http://nicku.org/snm/lab/snmp-operations/snmp-operations.pdf>, <http://nicku.org/snm/lab/snmp-v3-tut/snmp-v3-tut-solns.pdf> also.